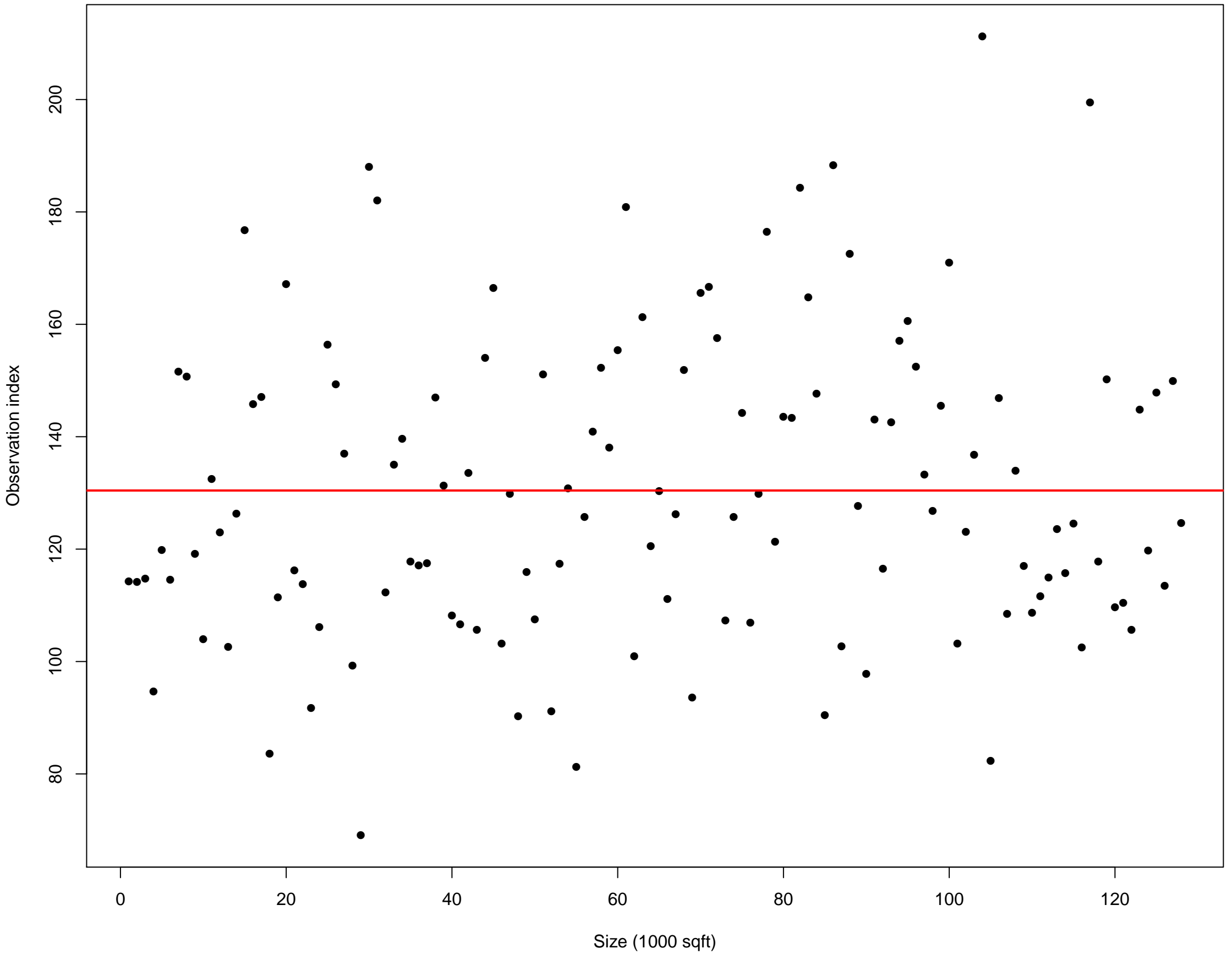
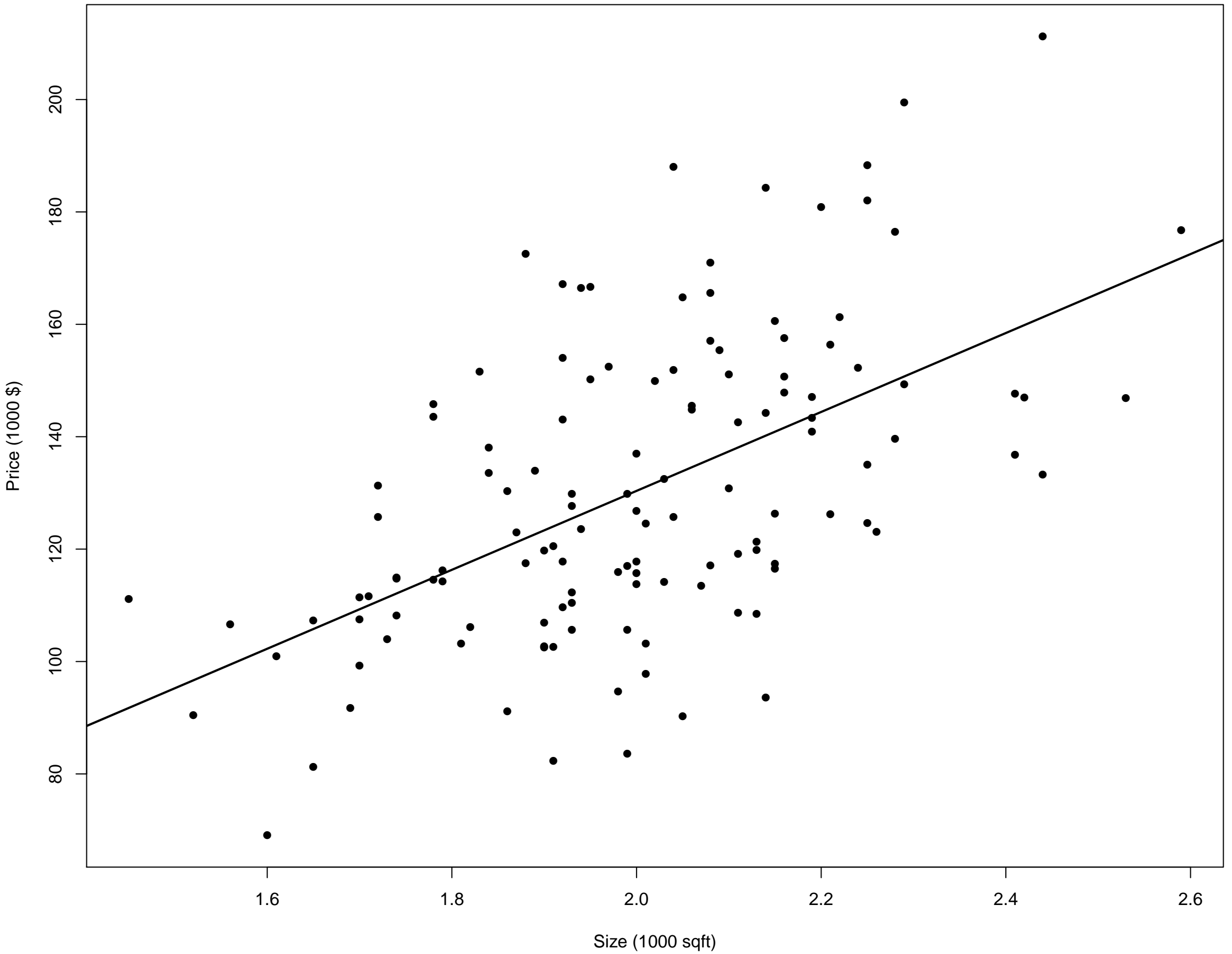


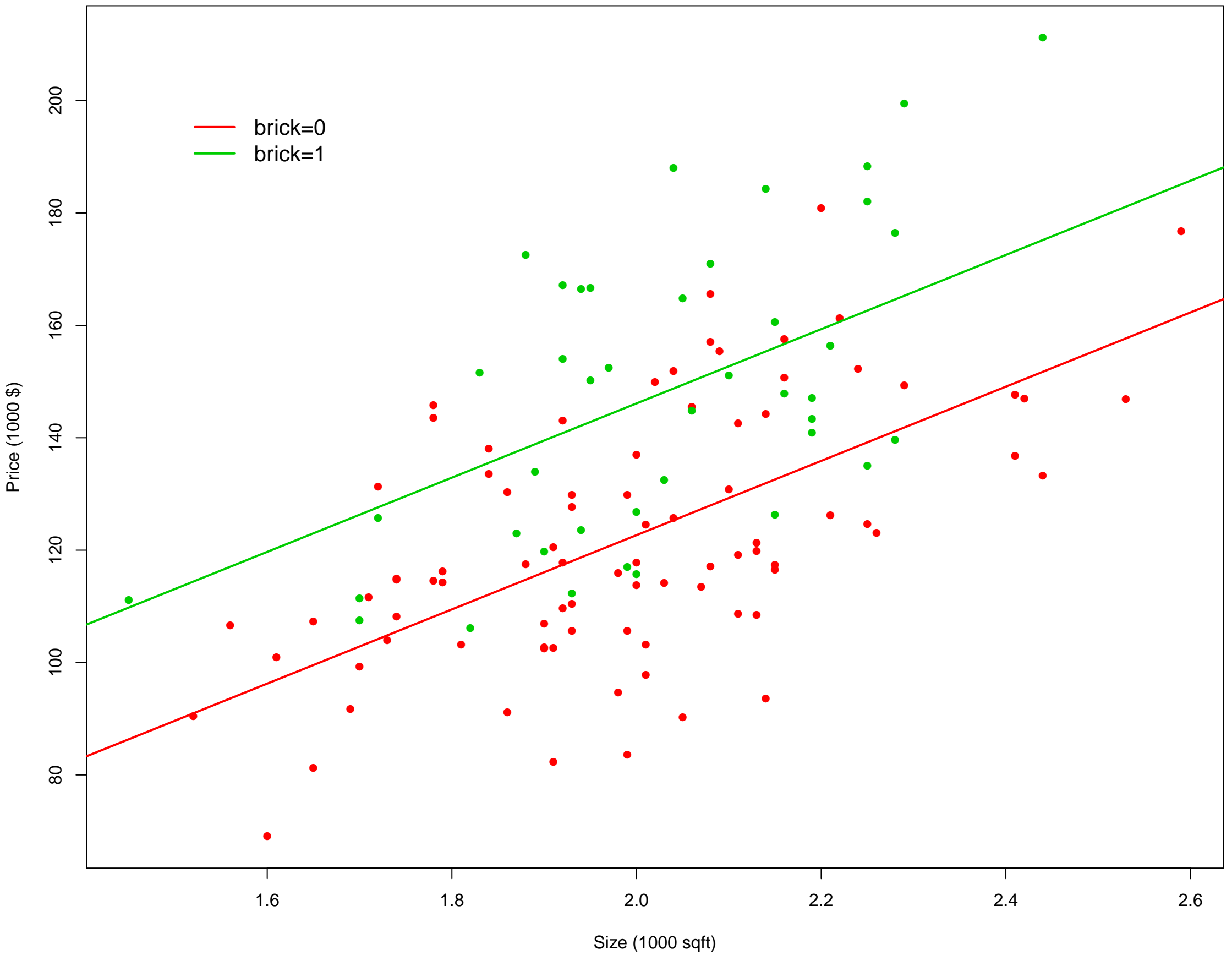
Model 0: constant



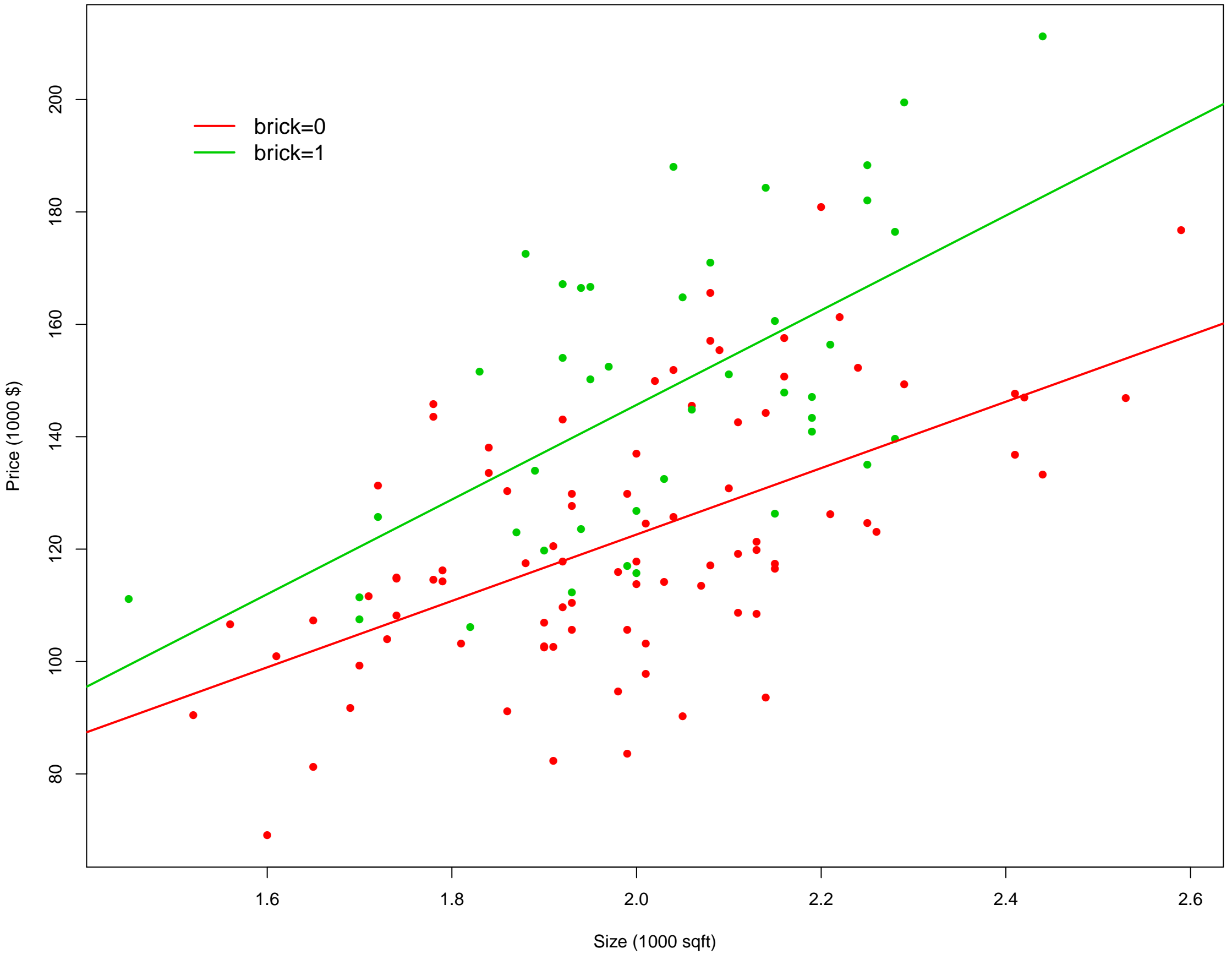
Model 1: constant + size



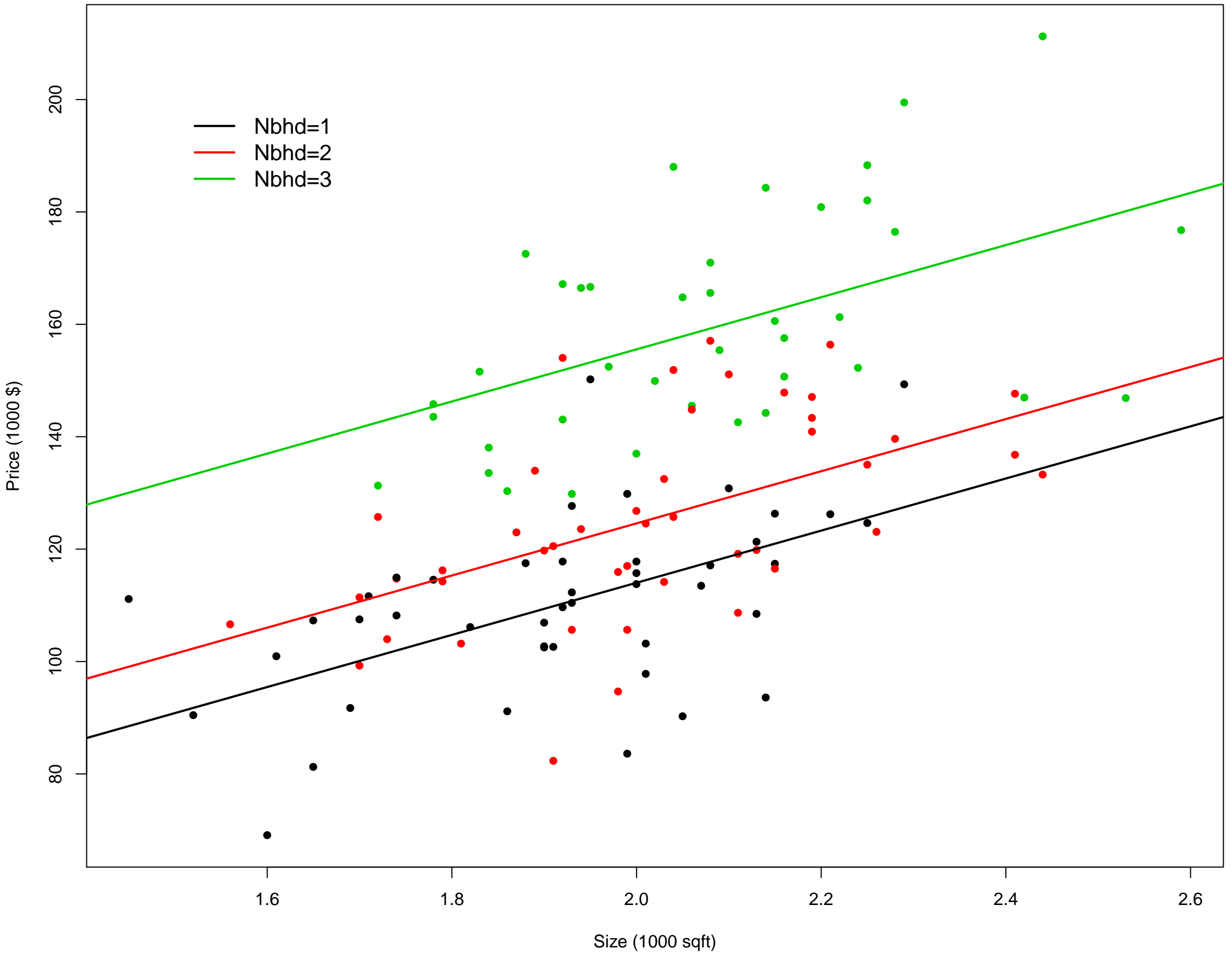
Model 2: constant + size + brick



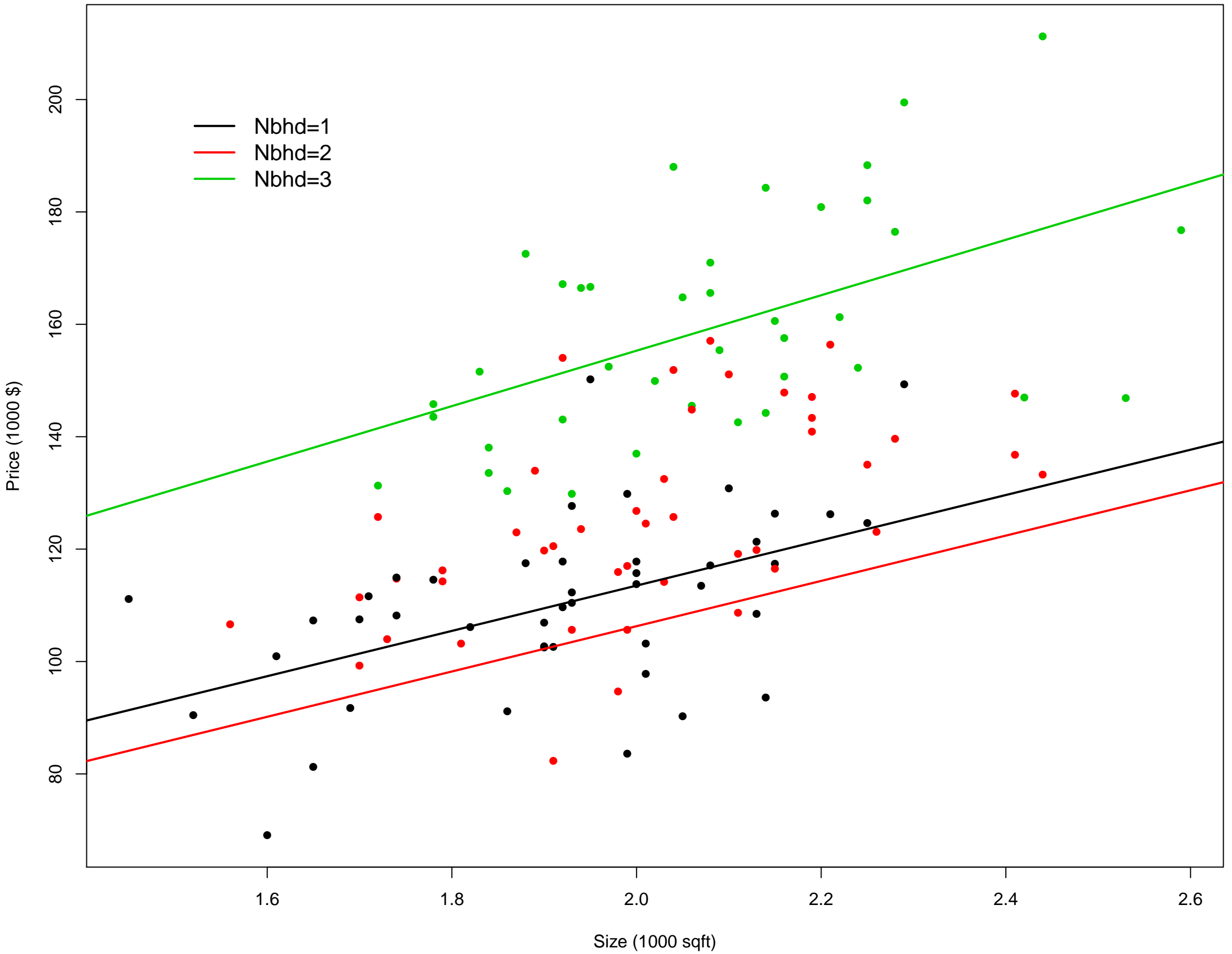
Model 3: constant + size + brick + size*brick



Model 4: constant + size + Nbhd



Model 5: constant + size + Nbhd + size*Nbhd



Model 6: constant + size + brick + Nbhd + size*brick + size*Nbhd

